



PLAYERS
2-4

SUBJECT
MATHS

USE YOUR...

Isometric/Matrix Board

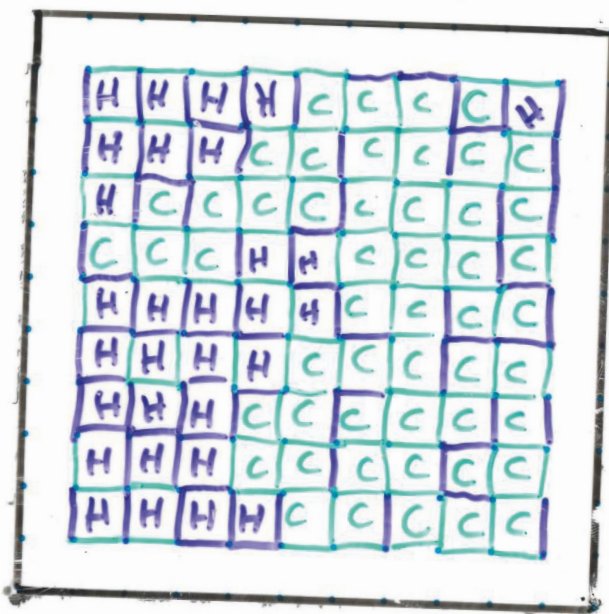


Each player has a different coloured pen.

Players then take it in turns to join 2 dots. The aim of the game is to be the player that draws a line to make a square and to prevent the other player(s) from doing so.

When a player makes a square, they put their initials in the box. The player with the most squares when no more lines can be drawn wins!

Can players come up with a strategy to always win?



H = 30 ☹️

C = 51 😊